

## CHAPTER IV

### CONCLUSION

The analysis of the psychological conflicts of Ezra, the main character in David Levithan dan Jennifer Niven's *Take Me with You When You Go*, shows there are three causes of Ezra's psychological conflicts. They are the needs situation, the space of free movement, and the conflicting goals. Ezra experiences three kinds of psychological conflicts namely approach-approach conflict, approach-avoidance conflict, avoidance-avoidance conflict, and multiple approach-avoidance conflict. Those psychological conflicts have impacts on Ezra's character development. This character development can be seen through the changes in Ezra's characters near the end of the story where the psychological conflicts are resolved one by one. Ezra's character development happens because he has to choose a way out to survive. He also has to face the consequences he got from his decisions. The consequences he got also helped him to develop and achieve his needs. Ezra was afraid to stand for his needs and express his feelings. However, throughout the story, Ezra learns that expressing his feelings and standing up for his needs is acceptable. In the end, Ezra does not hesitate to express his feelings and his desires, although he knows the risks.

It can be concluded from the study that humans face both external and internal conflicts in their lives. Internal conflicts, such as psychological conflicts, are unavoidable. There must be a time when an individual should decide in their

life. The presence of psychological conflicts in an individual's life gives an influence on

self-development. The self-development likely to happen during the settlement of those psychological conflicts which makes an individual become a better individual or character.